

Polycom® RealPresence® Immersive Telepresence (ITP), Version 6.2.0.1

Polycom announces a new release of Polycom RealPresence Immersive Studio, Polycom RealPresence OTX Studio, and Polycom® RealPresence Immersive Studio® Flex system software. This document provides the latest information about the following Polycom software:

- Version 6.2.0.1 of the Polycom RealPresence Immersive Studio system software
- Version 6.2.0.1 of the Polycom RealPresence OTX Studio system software
- Version 6.2.0.1 of the Polycom RealPresence Immersive Studio Flex system software
- Version 6.2.0.1 of the Polycom® RealPresence Touch™ Panel software
- Version 2.2.0.1 of the Polycom RealPresence Touch Operating System software

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What's New

There are no new features added in this release.

Security Updates

Please refer to the [Polycom Security Center](#) for information about known and resolved security vulnerabilities.

Install

Procedures for installing and updating Polycom RealPresence ITP system software vary. With your license key, you can update directly from RealPresence ITP system software version 4.0.2.2 to 4.1.4. When updating the RealPresence ITP system software to version 4.1.x or later, make sure you are currently running version 4.0.2.2 or later.

- If you are running version 4.0.0, 4.0.0.1, or 4.0.1, download and install version 4.0.2 from [support.polycom.com](#) before you download and install a 4.1.x version.
- If you are already running version 4.0.2 or later, you can follow the procedures described in Software and Options for the Polycom RealPresence ITP system and Accessories Installation Guide at [support.polycom.com](#).

Version History

Polycom RealPresence Immersive Studio Flex Software

| <i>Software Version</i> | <i>Release Date</i> | <i>Description</i> |
|-------------------------|---------------------|----------------------------------------------------------------------------------------------------|
| 6.2.0.1 | February 2019 | Includes minor updates and resolved issues. |
| 6.1.7.2 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7.1 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7 | June 2018 | Includes minor updates and resolved issues. |
| 6.1.6.1 | May 2018 | Includes minor updates and resolved issues. |
| 6.1.5 | February 2018 | Includes minor updates and resolved issues. |
| 6.1.4 | November 2017 | Includes a change to the user interface for the audio speaker choice. Also includes minor updates. |

| <i>Software Version</i> | <i>Release Date</i> | <i>Description</i> |
|-------------------------|---------------------|----------------------------------------------------------------------------|
| 6.1.3 | September 2017 | Includes escalation fixes for customer support. |
| 6.1.2.1 | August 2017 | Includes software enhancements for future hardware revision compatibility. |
| 6.1.2 | July 2017 | Includes minor updates and resolved issues. |
| 6.1.1 | April 2017 | Includes minor updates and resolved issues. |
| 6.1.0 | March 2017 | Includes support for RealPresence Immersive Studio Flex. |
| 6.0.2 | February 2017 | Initial release. |

Polycom RealPresence Immersive Studio Software

| <i>Software Version</i> | <i>Release Date</i> | <i>Description</i> |
|-------------------------|---------------------|-------------------------------------------------------------------------------------------------------------------|
| 6.2.0.1 | February 2019 | Includes minor updates and resolved issues. |
| 6.1.7.2 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7.1 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7 | June 2018 | Includes minor updates and resolved issues. |
| 6.1.6.1 | May 2018 | Includes minor updates and resolved issues. |
| 6.1.5 | February 2018 | Includes minor updates and resolved issues. |
| 6.1.4 | November 2017 | Includes a change to the user interface for the audio speaker choice. Also includes minor updates. |
| 6.1.3 | September 2017 | Includes escalation fixes for customer support. |
| 6.1.2.1 | August 2017 | Includes software enhancements for future hardware revision compatibility. |
| 6.1.2 | July 2017 | Includes minor updates and resolved issues. |
| 6.1.1 | April 2017 | Includes minor updates and resolved issues. |
| 6.1.0 | February 2017 | Includes support for SNMP and enhanced Help Desk. |
| 6.0.1 | November 2016 | Includes minor updates and corrected issues. |
| 6.0.0 | September 2016 | Includes support for audio participant add-on, custom wallpaper, document camera, concierge and corrected issues. |
| 5.1.2 | June 2016 | Includes minor updates and corrected issues. |
| 5.1.1 | April 2016 | Includes minor updates and corrected issues. |

| <i>Software Version</i> | <i>Release Date</i> | <i>Description</i> |
|-------------------------|---------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 5.1.0 | February 2016 | Includes minor updates and corrected issues. |
| 5.0.2 | January 2016 | Includes minor updates and corrected issues. |
| 5.0.1 | November 2015 | Includes minor updates and corrected issues. |
| 5.0.0 | September 2015 | Includes support for Microsoft® Office 365™ calendaring, incorporates first release of the Polycom® RealPresence® Touch™ device, adds support for viewing content from Microsoft Lync desktop clients, includes enhancements to security for SIP applications, adds native support for RealConnect feature, adds support for 3.5mm audio input with HDMI content, and OpenSSL. |
| 4.3.2 | August 2015 | Includes minor updates and corrected issues. |
| 4.3.1 | June 2015 | Includes minor updates and corrected issues. |
| 4.3.0 | March 2015 | Includes minor updates and corrected issues. |
| 4.2.0 | December 2014 | Includes support for Polycom 70" Touch Digital Display optimized for use with VisualBoard™ applications, call hold and resume, remote manageability enhancements, RealPresence® Mobile SmartPairing™, RealPresence® Access Director™ interoperability. |
| 4.1.3.2 | April 2014 | Correction for the Heartbleed OpenSSL Security Vulnerability in third-party software. |
| 4.1.3 | February 2014 | Adds support for Polycom® SmartPairing™. Provides minor fixed issues and software optimization. |
| 4.1.2 | December 2013 | Initial release. |

Polycom RealPresence OTX Studio Software

| <i>Software Versions</i> | <i>Release Date</i> | <i>Description</i> |
|--------------------------|---------------------|---------------------------------------------|
| 6.2.0.1 | February 2019 | Includes minor updates and resolved issues. |
| 6.1.7.2 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7.1 | October 2018 | Includes minor updates and resolved issues. |
| 6.1.7 | June 2018 | Includes minor updates and resolved issues. |
| 6.1.6.1 | May 2018 | Includes minor updates and resolved issues. |
| 6.1.5 | February 2018 | Includes minor updates and resolved issues. |

| <i>Software Versions</i> | <i>Release Date</i> | <i>Description</i> |
|--------------------------|---------------------|-------------------------------------------------------------------------------------------------------------------|
| 6.1.4 | November 2017 | Includes a change to the user interface for the audio speaker choice. Also includes minor updates. |
| 6.1.3 | September 2017 | Includes escalation fixes for customer support. |
| 6.1.2.1 | August 2017 | Includes software enhancements for future hardware revision compatibility. |
| 6.1.2 | July 2017 | Includes minor updates. |
| 6.1.1 | April 2017 | Includes minor updates and corrected issues. |
| 6.1.0 | February 2017 | Includes support for SNMP and enhanced Help Desk. |
| 6.0.1 | November 2016 | Includes minor updates and corrected issues. |
| 6.0.0 | September 2016 | Includes support for audio participant add-on, custom wallpaper, document camera, concierge and corrected issues. |
| 5.1.2 | June 2016 | Includes minor updates and corrected issues. |
| 5.1.1 | April 2016 | Includes minor updates and corrected issues. |
| 5.1.0 | February 2016 | Includes minor updates and corrected issues. |
| 5.0.2 | January 2016 | Includes minor updates and corrected issues. |
| 5.0.1 | November 2015 | Includes minor updates and corrected issues. |
| 5.0.0 | September 2015 | Initial release. |

Resolved Issues

The following issues list resolved issues for the version 6.2.0.1 release.

Resolved Issues

| <i>Category</i> | <i>Issue ID</i> | <i>Description</i> |
|-----------------|------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| API | EN-112336 | The RealPresence Immersive Telepresence system becomes unresponsive to remote web interface or API access while running API status command on secondary and tertiary codecs. |
| Configuration | EN-117989 EN-117982 | In the RealPresence Immersive Studio web interface, the camera configuration settings under video inputs are changed. |
| Configuration | EN-117980 | In the RealPresence Immersive Studio web interface, a blank page is displayed when the video inputs tab is selected. |
| Configuration | EN-117979 | In the RealPresence Immersive Studio web interface, a blank page is displayed when the monitors tab is selected. |

| <i>Category</i> | <i>Issue ID</i> | <i>Description</i> |
|-----------------|-----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| User Interface | EN-106883 | In a RealPresence Immersive Telepresence room, "Enable Audio Only Calls" checkbox on the web interface is automatically disabled after a system restart. |
| User Interface | EN-102712 | When a RealPresence Touch is paired with RealPresence Immersive Telepresence Studio and RealPresence Immersive Studio Flex, the speed dial button does not display. |
| Video | EN-107234 | RealPresence Immersive Studio reboots during a SIP call. |
| Video | EN-98552 | In the Immersive Telepresence system, the primary codec cannot establish a session with secondary codec when the latter codec local and remote passwords are different. |

Known Issues

The following table lists known issues for the version 6.2.0.1 release.

Known Issues

| <i>Category</i> | <i>Issue ID</i> | <i>Description</i> | <i>Workaround</i> |
|-----------------|-----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Audio | GS-19769 | Calls between RealPresence Immersive Studio and Cisco CTS room systems may experience issues with spatial audio on the CTS side where the left and right speakers are slightly louder than the center speaker. | No workaround. |
| Calling | GS-21507 | When Immersive Studio systems, registered to CUCM, are in a point-to-point SIP call, call statistics show the call connecting at lower than set preferred speeds and do not match between the two systems. | Register to DMA trunked to CUCM. |
| Camera | GS-13182 | Before attaching, disconnecting, or otherwise modifying the cabling to a camera system, you must physically disconnect the DC power supply for the right and left codecs. It is not sufficient to simply "turn off" the systems because power to the camera system is maintained due to other system requirements. | Polycom recommends that you disconnect the AC supply cable to turn off the primary codec power instead of using the front switch. You might experience improper camera operation if you ignore these instructions. |
| Content | GS-23968 | In an RMX call, if you switched content from PPCIP to Visual Board, content may not have launched in the first try. | Relaunch VisualBoard to show content. |

| <i>Category</i> | <i>Issue ID</i> | <i>Description</i> | <i>Workaround</i> |
|-------------------------------|-----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------|
| Hardware | GS-15698 | If you are out of a call and Self View is enabled, the system goes to sleep according to the sleep timer setting. The default setting is 3 minutes. | Change the sleep timer settings. Polycom recommends that you do not turn off the sleep timer. |
| Installation | EN-24249 | Performing a platform software downgrade using a USB storage device might cause the RealPresence Touch device to stop the downgrade process and restart. | Do not use a USB storage device. Instead, perform a downgrade using RealPresence Resource Manager and an HTTP server. |
| Interoperability Microsoft | GS-12982 | When a Polycom® RealPresence® Group system is in a multipoint call hosted by a Microsoft Lync AV MCU, the RealPresence Group system participant name, number, and system values on the Settings > System Information > Call Statistics screen might be incorrect. | No workaround. |
| Interoperability Microsoft | GS-18630 | RealPresence Group systems currently do not support Lync mobility clients. | No workaround. |
| Provisioning | GS-19239 | While in a TIP call, the bandwidth reported by the Primary codec is an aggregate of all three codecs and not only the Primary codec. | No workaround. |
| Security | EN-89681 | In an ongoing video call, the display on the RealPresence Immersive Telepresence system will not wake from the sleep mode due to network communication disruption between the RealPresence ITP system and the Moxa® NPort switch. | All of the studios electronics needs to be “trusted” in their environment. |
| Security | EN-103026 | When the primary codec in the RealPresence Immersive system is registered to SIP and the secondary codecs are not registered with SIP, the secondary codecs might crash when network scan results in sending the SIP traffic to the secondary codecs | Register the secondary codecs to SIP. |

| <i>Category</i> | <i>Issue ID</i> | <i>Description</i> | <i>Workaround</i> |
|-----------------|-----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| User Interface | GS-16887 | On Immersive Telepresence systems, closed caption text is only displayed on the main monitor and the text may be partially blocked by the camera. | No workaround. |
| User Interface | GS-22702 | On a Lync client, you might see incorrect presence information. | No workaround. |
| User Interface | EN-11236 | On RealPresence Touch devices, the Help Desk number might display as a regular PSTN call on the participant list. | No workaround. |
| User Interface | EN-19843 | If you are logged out of the RealPresence Touch web interface, the device screen might not refresh automatically and might continue to display the same screen and the login dialog. | No workaround. |
| User Interface | GS-22730 | After terminating a call that used video mute, you might continue to see the video mute icon on the secondary monitors. | No workaround. |
| User Interface | EN-73308 | When the custom wallpaper is uploaded on the Polycom Immersive Studio Flex and RealPresence OTX Studio, the TV user interface flickers. | When the system goes to sleep and wakes up the flickering is stopped automatically. |
| Video | GS-24574 | If you terminated a just initiated call and promptly dialed another call, the far end system might not see the secondary and tertiary video from the near end system. | No workaround. |
| Video | EN-58359 | When user joins a Point to Point (P2P) SIP call from Immersive Telepresence system, video mute screen appears for 2-3 seconds. | No workaround. |

Limitations

The following sections include limitations with the RealPresence Immersive Studio, RealPresence Immersive Studio Flex and RealPresence OTX Studio systems.

Audio

- 3-channel audio is supported only for point-to-point calls.

- 3-channel audio does not support LPR (Lost Packet Recovery) in high loss networks.

Polycom RealPresence Experience

Polycom recommends using a bridge when connecting the Polycom RealPresence Experience (RPX™) systems:

- Four-screen Polycom RealPresence Experience (RPX™) Series system to the RealPresence Immersive Studio and RealPresence OTX Studio systems. Using a bridge delivers the best immersive continuous room layout. If you connect a four-screen RPX system to a RealPresence Immersive Studio or RealPresence OTX Studio system without using a bridge, the connection adjusts for the different aspect ratios by dropping the video from the fourth RPX system codec and displaying black bars around the 4:3 aspect ratio RPX system video feeds.
- Two-screen Polycom RealPresence Experience (RPX™) Series system or standalone endpoint to the RealPresence Immersive Studio system. Using a bridge delivers the best immersive continuous room layout. If you connect an RPX two-screen system to a RealPresence Immersive Studio system without using a bridge, the Immersive Studio system sends only the center and left sections video (for two-screen RPX systems) or center section video (for standalone systems), not the whole room.

Interoperability

Video conferencing systems use a variety of algorithms to compress audio and video. In a call between two systems, each end transmits audio and video using algorithms supported by the other end. In some cases, a system might transmit a different algorithm than it receives. This process occurs because each system independently selects the optimum algorithms for a particular call, and different products might make different selections. This process should not affect the quality of the call.



Polycom recommends the use of Polycom® RealConnect™ for Office 365 to better handle the layouts for both RealPresence ITP rooms and Skype for Business. Registering a RealPresence ITP system directly to Skype for Business on-premises or Skype for Business on-line may result in inconsistent layouts and should be avoided

Products Tested in This Release

Polycom RealPresence Immersive Studio, RealPresence Immersive Studio Flex, and RealPresence OTX Studio systems are tested extensively with a wide range of products. The following list is not a complete inventory of compatible equipment. It simply indicates the products that have been tested for compatibility with this release.

Polycom strives to support any system that is standards-compliant, and investigates reports of Polycom systems that are not interoperable with other vendor systems.



Polycom recommends that you upgrade all of your Polycom systems with the latest software versions. Any compatibility issues may already have been addressed by software updates. Go to [PolycomService/support/us/support/service_policies.html](https://polycomservice.com/support/us/support/service_policies.html) to see the current Polycom Interoperability Matrix.

| <i>Product</i> | <i>Interoperable Versions</i> |
|-------------------------------------------------------------------|-------------------------------------------------------------|
| <i>Management Systems and Recorders</i> | |
| Polycom® RealPresence® Distributed Media Application™ 7000 | 6.4.1.1 |
| Polycom® RealPresence® Resource Manager | 10.1.0 |
| Polycom® RealPresence® Access Director™ | 4.2.4 |
| <i>Gatekeeper, Gateways, External MCU, Bridges, Call Managers</i> | |
| Polycom® RealPresence® Collaboration Server 1800/4000 | 8.7.4 |
| Polycom® Multipoint Layout Application | 3.1.6.3 |
| <i>Endpoints</i> | |
| Polycom® RealPresence® OTX® Studio | 6.2.0.1 |
| Polycom® RealPresence Immersive Studio® | 6.2.0.1 |
| Polycom® RealPresence Immersive Studio® Flex | 6.2.0.1 |
| Polycom® HDX® Systems | 3.1.11 |
| Polycom® Immersive Telepresence (ITP) Series | 3.1.4 |
| Polycom® RealPresence® Group Series | 6.2.0.1 |
| Polycom® RealPresence® Mobile | 3.9.0 |
| Polycom® RealPresence® Desktop for Mac® | 3.9.0 |
| Polycom® RealPresence® Desktop for Windows® | 3.9.0 |
| Polycom® SoundPoint® IP 650 | 4.0.7 |
| Polycom® SoundStation® IP 7000 | 4.0.9 |
| Polycom® SoundStructure® | 1.7.5 |
| <i>Peripherals</i> | |
| Polycom® People+Content™ IP | 1.4.2 |
| Polycom® RealPresence Touch™ | 6.2.0.1 Panel software 2.2.0.1 Operating System software |
| VisualBoard Application | 4.1.3 software version and later |

Get Help

For more information about installing, configuring, and administering Polycom products, refer to [Polycom Support](#).

For information about Polycom partner solutions, see [Polycom Global Strategic Partner Solutions](#).

The Polycom Community

The [Polycom Community](#) gives you access to the latest developer and support information. Participate in discussion forums to share ideas and solve problems with your colleagues. To register with the Polycom Community, create a Polycom online account. When logged in, you can access Polycom support personnel and participate in developer and support forums to find the latest information on hardware, software, and partner solutions topics.

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6001 America Center Drive
San Jose, CA 95002
USA

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Patent Information

The accompanying product may be protected by one or more U.S. and foreign patents and/or pending patent applications held by Polycom, Inc.

Open Source Software Used in this Product

This product may contain open source software. You may receive the open source software from Polycom up to three (3) years after the distribution date of the applicable product or software at a charge not greater than the cost to Polycom of shipping or distributing the software to you. To receive software information, as well as the open source software code used in this product, contact Polycom by email at OpenSourceVideo@polycom.com.

Customer Feedback

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